```
int WaitForCm(PCLUB pClub)
{
        while (!(pClub->CmFlags.CmInit || pClub->CmFlags.CmAbort)) {

                CmSleep(1000);

        }

        if (pClub->CmFlags.CmAbort) return FALSE;
        else return TRUE;

        /* CM is initialized */
}
```